Engineering Physics

Objectives: 00UV **Ponderation:** 3-2-3

Prerequisite: 00UR (*Mechanics*)
Corequisite: 00UP (*Calculus II*)

Discipline: Physics
Course Code: 203-BZE-05

Course Credit: 2 2/3 Semester:

emester: modelling va phenomenao help students to thrive in this new environmer spreadsheet sessions are scheduled in which the students I

spreadsheet sessions are scheduled in which the students I to model solutions for several dynamics problems - free fall damping, the construction of elliptic integrals to describe a solution to a truss problem. The students also perform expedata are gathered by computer. The data are then analyzed including differentiation tegration and smoothing of numeric some elements of programming are incorporated in the court angular magnetical sales well as in creating procedure.

symbolic mathematics program.

Some of the learning activities in the state of the state of the learning activities in the state of the state of the learning activities in the state of the learning activities in the state of the s

5. To use the appropriate data-pi

5.1, 5.2, 5.4, 5.5

10. To recognize the links between science, technology and the evolution of society
11. To construct a personal system of values 11.2, 11.3
12. To identify the context in which scientific ideas originated and evolved

3. To display attitudes and behaviour compatible

Elements of Competency	Specific Performance Criteria	Intermediate Learning Objectives
1. To analyze a wide variety of	1.1. Analysis of the rotation of a rigid body about a	1.1.1. Derive the laws describing rotation of a rigid body about a fixed axis.
rotational phenomena using	fixed axis	1.1.2. Calculate moments of inertia and apply the parallel-axis theorem.
the concepts of dynamics and		1.1.3. Use the concepts of work and energy in rotational motion.
energy		1.1.4. Determine the moment of inertia of a compound pulley in the
		laboratory by direct measurement as well as by dynamically by
		measuring the motion of the system using a smart pulley.

1.2. 446alysis lof the rotation vureor prop a ce rotamine the m